

LECTURE 32

SQL AND SQLITE II

MCS 275 Spring 2022

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LECTURE 0x20

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USING SQLITE

Method 1: From a Python script

```
import sqlite3
con = sqlite3.connect("mydbfile.name") # often .db or .sqlite
res = con.execute("SELECT * FROM evil_plans WHERE year=2022;")
print(res.fetchall())
con.close()
```

Method 2: Run sqlite command line shell and type

```
.open "mydbfile"
SELECT * FROM evil_plans WHERE year=2022;
```

Today, we'll mostly practice making queries and learning more of SQL.

SAMPLE DATABASES

[solarsystem.sqlite](#) — Planets orbiting the sun.

[todo.sqlite](#) — Task list example.

[hyg_data.sqlite](#) — Data on about 100,000 stars adapted from the [HYG dataset](#) created by David Nash, which I'll use today.

The first two are in the sample code repo as well. The last one is pretty big, and is only available through the download link above.

STARS

Some characteristics of stars in the HYG database:

SELECT

Find and return rows. The most common query.

```
SELECT * FROM table_name; -- give me everything
SELECT * FROM table_name WHERE condition; -- some rows
SELECT col3, col1 FROM table_name; -- some columns
SELECT * FROM table_name LIMIT 10; -- at most 10 rows

SELECT * FROM table_name
ORDER BY col2; -- sort by col2, smallest first

SELECT * FROM table_name
ORDER BY col2 DESC; -- sort by col2, biggest first
```

Conditions can be e.g. equalities and inequalities.

WHERE, ORDER BY, LIMIT can be used together, but must appear in that "WOBL" order. ([Details.](#))

SQL CONDITIONS

Examples of things that can appear after WHERE:

```
col = value    -- Also supports >, >=, <, <=, !=
col IN (val1, val2, val3)
col BETWEEN lowval AND highval
col IS NULL
col IS NOT NULL
stringcol LIKE pattern    -- string pattern matching
condition1 AND condition2
condition1 OR condition2
```


LIKE

```
coursetitle LIKE "Introduction to %"  
itemtype LIKE "electrical adapt_r"
```

In a pattern string:

- % matches any number of characters (including 0)
- _ matches any single character

e.g. "%d_g" matches "fossil dig" and "dog"
but does not match "hypersonic drag", "dog
toy", or "dg".

GETTING DATA FROM SQLITE

After `SELECT`, where are the data?

`execute()` doesn't return the rows directly. It returns a **Cursor** object which is ready to give them to you.

To request rows from a Cursor `c`, several options:

- Use it as an iterable (it yields one tuple per row).
- `c.fetchone()` returns next row as a tuple.
- `c.fetchall()` returns a list of tuples.

CREATE TABLE

Creates a table. The set of tables doesn't change very often in most databases, and this setup step is often performed manually or by a separate program.

```
CREATE TABLE [IF NOT EXISTS] table_name (  
    col1 TYPE1 [MODIFIERS],  
    col2 TYPE2 [MODIFIERS], ...  
); -- or you could write it all on one line!
```

Types include: TEXT, REAL, INTEGER

Modifiers include: UNIQUE, NOT NULL, PRIMARY KEY, and DEFAULT [val]

REMINDER

Creating a table twice generates an error unless `IF NOT EXISTS` is given.

PRIMARY KEY

A unique identifier for each row. Recommended to use `INTEGER PRIMARY KEY` as type.

Useful to uniquely refer to a row in an `UPDATE` or `DELETE` query.

If you don't include one, then SQLite makes one and keeps it hidden.

INSERT INTO ... VALUES

Add one row to an existing table.

```
-- Set every column (need to know column order!)  
INSERT INTO table_name  
VALUES ( val1, val2, val3, val4, val5, val6, val7 );  
  
-- Set some columns, in an order I specify  
INSERT INTO table_name ( col1, col7, col3 )  
VALUES ( val1, val7, val3 );
```

Missing columns are set to default values (often null).

Exceptions indicate constraint violations (e.g. typing).

There is also a way to insert many rows at once, taken from the result of another query.

GIVING DATA TO SQLITE

Don't use string formatting to embed data in a call to `execute()`. Instead, use `?` characters as placeholders and then give a tuple of values in the second argument.

```
# do this instead; it keeps data in native types
# separate from the SQL code
con.execute(
    "INSERT INTO planets VALUES (?, ?, ?);",
    ("Earth", 1.0, None)
)
```

PLACEHOLDER GOTCHA

When calling `execute()` with placeholders in the SQL statement, the second argument **MUST** be an iterable of values.

So if you have only one value, you need to wrap it in a list or tuple.

```
con.execute("INSERT INTO tab VALUES (?)", 275) # FAILS
con.execute("INSERT INTO tab VALUES (?)", [275]) # OK
con.execute("INSERT INTO tab VALUES (?)", (275,)) # OK
```

These examples assume `tab` is a table with just one column.

UPDATE

Change values in a row (or rows).

```
UPDATE table_name SET col1=val1, col5=val5 WHERE condition;
```

Warning: Every row meeting the condition is changed!

Also supports ORDER BY and LIMIT.

Use ? placeholders for values when executing from Python.

DELETE

Remove rows matching a condition.

```
DELETE FROM table_name WHERE condition;
```

Also supports ORDER BY and LIMIT (e.g. to remove n rows with largest values in a given column).

Immediate, irreversible.

Omit WHERE clause to delete all rows.

DROP TABLE

Deletes an entire table.

```
DROP TABLE table_name;           -- no such table = ERROR  
DROP TABLE IF EXISTS table_name; -- no such table = ok
```

Immediate, irreversible. Think of it as "throw the only copy of this table into a pool of lava". Use caution.

TRANSACTION CONTEXT MANAGER

You can use a sqlite3 Connection object as a context manager (i.e. in `with`) to create a **transaction**.

```
with con:
    # Make all the changes necessary to reflect the closing
    # of the Scranton office.
    con.execute("UPDATE...")
    con.execute("UPDATE...")
```

Another connection to the same database will never see it in a state other than "everything in the

REFERENCES

- [SQLite home page](#)
- [sqllitetutorial.net](#) has a nice tutorial where you can run SQL command directly in your browser. Their SQLite install instructions are detailed and easy to follow, too.
- [Intro to Python for Computer Science and Data Science](#) by Deitel and Deitel, Section 17.2. (This is an O'Reilly book, free for anyone with a UIC email; see course page for login details.)
- Computer Science: An Overview by Brookshear and Brylow, Chapter 9.

REVISION HISTORY

- 2022-03-15 Initial publication
- 2022-04-15 Add note about single placeholder execute gotcha

