

# LECTURE 26

## OBJECT-ORIENTED PROGRAMMING 2

### OPERATOR OVERLOADING

MCS 260 Fall 2021

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# REMINDERS

- Homework 9 available, due Tuesday at 10am
- Project 3 will be posted this evening
- Project 3 due 6pm central on Fri Nov 5

# REVIEW

## Key concepts from Lecture 25

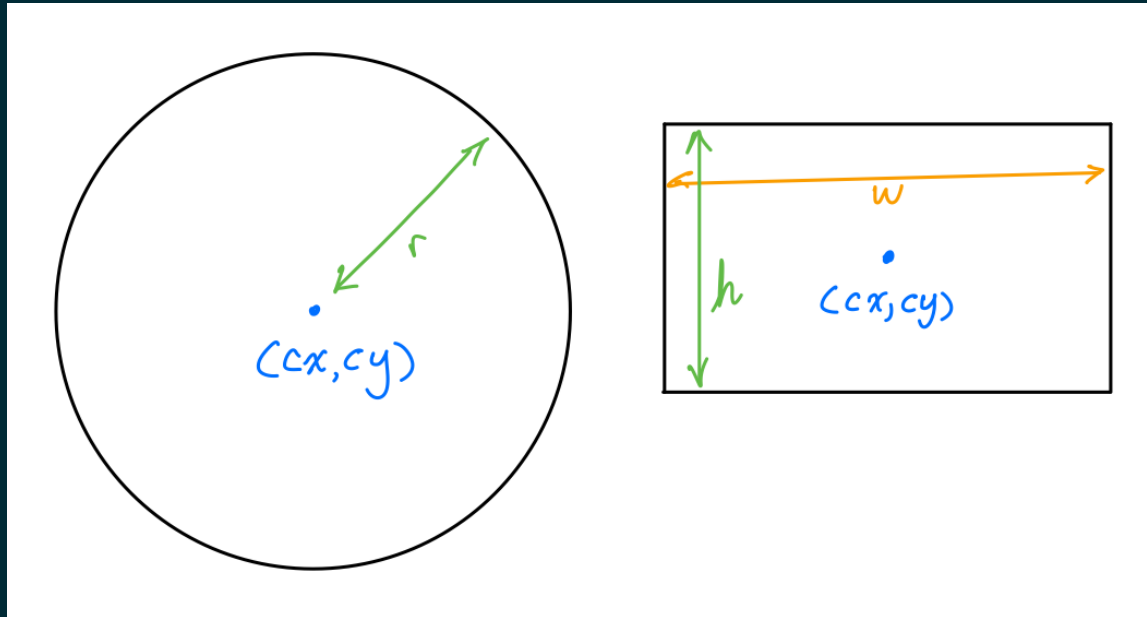
- **class** – A type in Python that combines data (attributes) and behavior (methods).
- **instance** or **object** – A value whose type is a certain class (e.g. "hello" is an instance of `str`)
- **attribute** – A variable local to an object, accessed as `objname.attrname`.
- **constructor** – The method named `__init__` that is called when a new object is created. Often sets a bunch of attributes using `self.attrname = ...`

# GOALS FOR TODAY

Improve our Rectangle and Circle classes.

Introduce operator overloading.

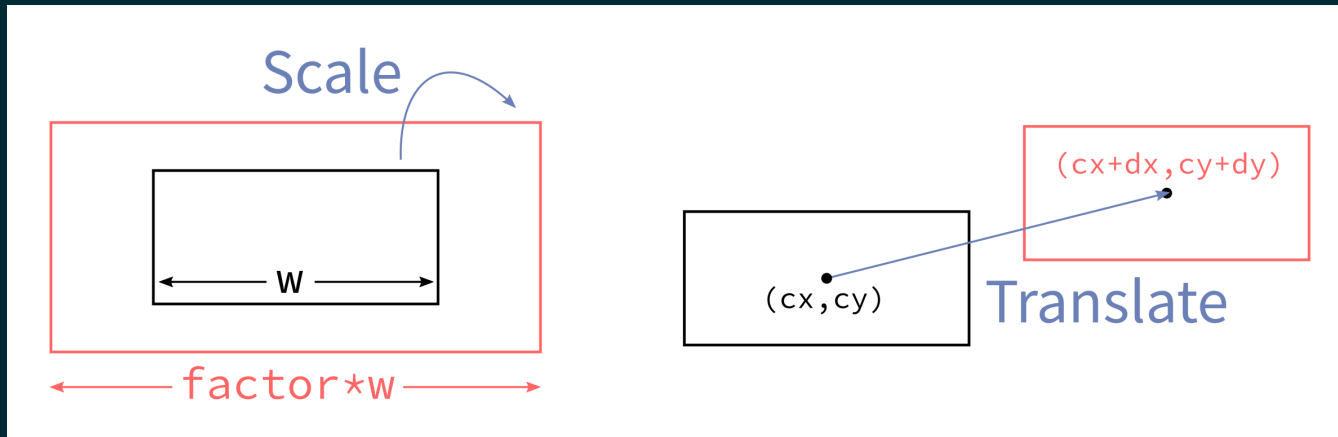
# CIRCLES AND RECTANGLES



# DESIRED METHODS

For both object types:

- Uniform scale about center
- Translation by a vector



# \_\_STR\_\_

When Python needs to convert an object to a string, it calls the `__str__(self)` method, if it exists.

Define this and return a string that is a human-readable representation of what the object is.

# EQUALITY

How is  $A==B$  evaluated when  $A$  and  $B$  are objects?

By default, it checks whether the names refer to the same object in memory. This is often not what you want.



# OVERLOADING

Python allows us to specify our own behavior for operators like `==`. This is called **operator overloading**.

If method `A.__eq__` exists, then `A==B` evaluates to the return value of `A.__eq__(B)`.

# ISINSTANCE

The built-in function `isinstance(obj, cls)` returns a bool indicating whether `obj` is an instance of the class `cls`, e.g. `isinstance(7, int)`

Using it sparingly. Remember, Python recommends EAFP rather than LBYL in most cases.

EAFP = Easier to Ask Forgiveness than Permission

LBYL = Look Before You Leap

Many operators can be overloaded, including:

Expression	Special method
$A+B$	<code>A.__add__(B)</code>
$A-B$	<code>A.__sub__(B)</code>
$A*B$	<code>A.__mul__(B)</code>
$A/B$	<code>A.__truediv__(B)</code>
$A**B$	<code>A.__pow__(B)</code>

List of many more in the [Python documentation](#).

# OVERLOADING BUILT-IN FUNCTIONS ETC.

Expression	Actually calls
<code>len(A)</code>	<code>A.__len__()</code>
<code>bool(A)</code>	<code>A.__bool__()</code>
<code>A[k]</code>	<code>A.__getitem__(k)</code>
<code>A[k]=v</code>	<code>A.__setitem__(k,v)</code>

# REFERENCES

- In *Downey*:
  - Chapter 17 discusses classes, objects, and methods
- Object-oriented programming is discussed in general terms in Section 6.5 of Brookshear & Brylow.

# REVISION HISTORY

- 2021-10-21 Initial publication