LECTURE 41

THE SUBPROCESS MODULE

MCS 260 Fall 2020 Emily Dumas

REMINDERS

- Project 4 is due Friday at 6pm central.
- Quiz 14 due today. It is the last one.
- Worksheet 15 is available. It is the last worksheet. There is no quiz on that material.
- No TA office hours in final exam week (Dec 7-11).
- I won't hold regular office hours Dec 7-11. Email to make an appointment if you want to meet that week.

SUBPROCESS

Python's subprocess module contains functions for starting and managing processes, i.e. asking the OS to run other programs.

subprocess.run(args) runs command args.

import subprocess
subprocess.run("explorer.exe") # windows
subprocess.run("ls") # linux / macOS

args can be a string or a list of strings (the command line arguments).

WHAT RUN() DOES

- Starts an external process from the given command.
- (By default, the new process can accept input and write output to the terminal.)
- Wait for process to end.
- Return object with info about the process.

Common options for run () and default values

- check=False If True, raise an exception if process reports an error when it exits.
- shell=False If True, first start a new shell and then ask the shell to run the program.
- cwd=None If not None, sets the working directory of the new process.
- timeout=None If a positive number, only allow the process to run for timeout seconds. If it exceeds this, terminate it and raise an exception.

EXIT STATUS

When a process ends, it can provide an integer code to whatever process started it.

This exit status (also known as exit code or return code) is sometimes used to report errors.

- 0 indicates success
- Non-zero values indicate error; in some cases the specific number gives info about the error

The object returned by run() has a .returncode attribute.

SIDE NOTE: EXIT()

Python's exit() function accepts an integer argument, which sets the exit status.

If not given, the default is 0.

- exit(0) or exit() exit normally
- exit(1) exit indicating an error

IO REDIRECTION

The capture_output argument of run () is a boolean indicating whether the output of the process should be captured and returned.

If output is captured, it is placed in the .stdout and .stderr attributes of the return object.

The input argument of run () specifies input (as bytes) to be sent to the process, instead of allowing it to read from the terminal. This can be used to simulate keyboard input.

WHEN TO USE SUBPROCESS

- Your program needs to do something, and an external program exists that can handle it.
- This is more common on Linux and MacOS where there are lots of command line utilities.
- Common applications:
- Opening a web browser or file editor
- Calling converters or compressors
- Running software development utilities like git

WHEN TO AVOID SUBPROCESS

If you want to simulate a full keyboard interaction with a program (input, wait, review output, decide, more input, ...), use a module like pexpect instead.

If the target program is written in Python, the functionality you need may be available as an associated module. If so, it is usually better to use the module directly.

SECURITY

Never pass untrusted input data as part of a call to .run(). Doing so will make your program a stepping stone to breaking computer security.

Using shell=True should also be avoided if possible. A single shell command can start multiple processes, and attackers can exploit this.

POPEN

- subprocess.Popen(...) builds and returns an object representing an external process.
- Unlike .run (...), this constructor returns immediately, allowing your program to proceed concurrently with the external process.
- On the return object of . Popen(...), method
 .poll() returns None if the process is still running,
 and .wait() waits for it to finish.

REFERENCES

- Python module documentation:
 - subprocess
- Subprocess module tutorial by David Muller at DigitalOcean

REVISION HISTORY

• 2020-11-28 Initial publication