

# LECTURE 26

## OBJECT-ORIENTED PROGRAMMING 4 PROTOCOLS

MCS 260 Fall 2020

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# REMINDERS

- Work on Project 3 ASAP. Do not delay!
- Quiz 9 due Monday at 6pm Central
- Worksheet 9 solutions posted

# GOALS

- Introduce the **sequence protocol** for Python classes
- Work on an example
- Discuss other Python protocols

All of this is Python-specific. Some other languages use the term *interface* for a similar concept, though the details differ quite a bit.

# WHAT IS A SEQUENCE?

In Python, a sequence is an ordered container supporting access to its items by 0-based index.

Things you can do with a sequence `seq`:

- `len(seq)`
- `seq[3]`
- `seq[3] = val`
- `for item in seq:`

# CUSTOM SEQUENCE

If you create a class with the following methods, it can be used as a mutable sequence:

- `__len__()` — returns the length
- `__getitem__(idx)` — returns item at given index
- `__setitem__(idx, val)` — set item at given index

These methods form the (mutable) **sequence protocol**.

**code**

**becomes**

---

`obj[1]`

`obj.__getitem__(1)`

---

`obj[1]=60`

`obj.__setitem__(1,60)`

---

`len(obj)`

`obj.__len__()`

---

`for x in obj:`

`# stuff`

`for i in range(len(obj)):`

`x = obj[i]`

`# stuff`

# GEOMETRIC SEQUENCE

A **geometric sequence** (or *geometric progression*) is a sequence of numbers where the ratio between neighboring terms is constant.

Infinite example: 1, 2, 4, 8, 16, 32, 64, ...

Finite example: 5, 15, 45, 135, 405

Non-example: 6, 8, 10, 12, 14

# GEOMETRIC SEQUENCE CLASS

Let's make a class `FiniteGeometricSequence` that will represent a finite geometric sequence.

We'll keep track of `start`, `ratio`, and `length`, but will only compute terms when requested.



# ITEM ASSIGNMENT

Let's support item assignment with `__setitem__`.

Adopt these conventions:

- Assigning index 0 changes `start`
- Assigning any other index keeps `start` the same but adjusts `ratio`

# OTHER PROTOCOLS

- Iterator — creates an iterable
- Mapping — creates a dict-like type

Still more can be found in the `collections.abc` module, which contains classes you can subclass when implementing the protocols.

# REFERENCES

- In *Downey*:
  - Sequence, iterator, and other protocols are not discussed in the text.
  - [Chapter 17](#) discusses the basics of object-oriented programming in Python.
- Object-oriented programming is also discussed in [Section 6.5](#) of [Brookshear & Brylow](#).

# REVISION HISTORY

- 2020-10-22 Initial publication

